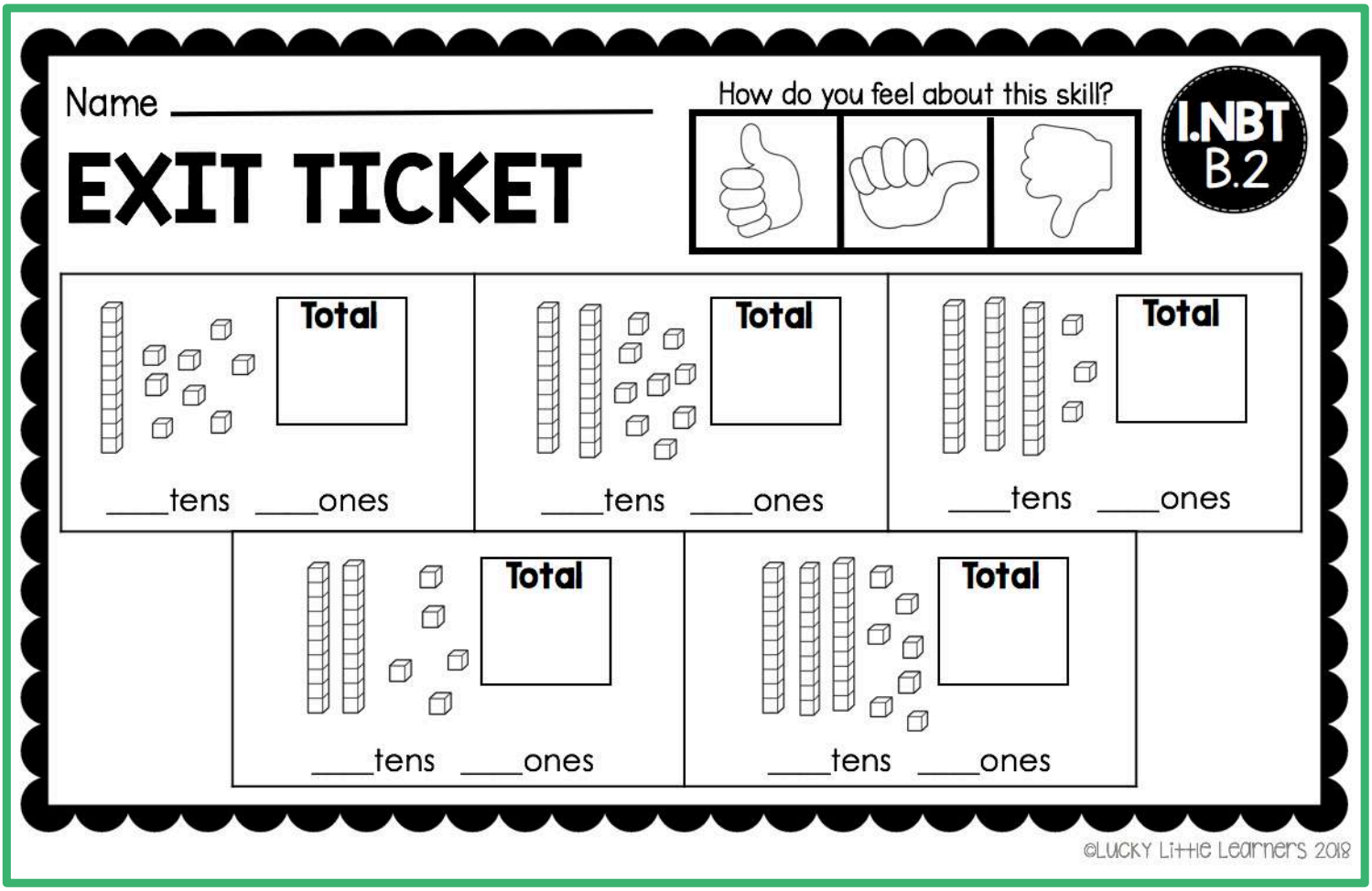
1ST GRADE

MATH

Exit Tickets

NUMBERS & OPERATIONS IN BASE TEN



5 EXIT TICKETS FOR EVERY STANDARD

1ST GRADE

MATH

Exit Tickets

1. 1st Grade Math Exit Tickets are a quick way to assess your students to determine where they are at with each math skill. These are a great tool to guide your instruction and determine differentiation needs.

2. 1st Grade Math Exit Tickets are aligned to the 1st grade level standards. Each exit ticket has the standard clearly identified in the upper right corner. There are 5 different exit tickets per standard.

3. Every exit ticket was designed to have a clean and easy to follow format. There are two exit tickets per sheet of paper to accommodate teachers with easy-to-print, paper-saving options.

4. Self-reflection is important. Every exit tickets comes with a student self-reflection in an effort to provide the teacher with insights as to how the student feels about each skill.

1ST GRADE

MATH Standards

GRADE ONE: NUMBERS & OPERATIONS IN BASE TEN

Standards in this domain:

CCSS.MATH.CONTENT.1.NBT.A.1 CCSS.MATH.CONTENT.1.NBT.B.2 CCSS.MATH.CONTENT.1.NBT.B.3
CCSS.MATH.CONTENT.1.NBT.C.4 CCSS.MATH.CONTENT.1.NBT.C.5 CCSS.MATH.CONTENT.1.NBT.C.6

Extend the counting sequence.

CCSS.MATH.CONTENT.1.NBT.A.1
Count to 120, starting at any number less than 120. In this range, read and write numerals and represent a number of objects with a written numeral.

Understand place value.

CCSS.MATH.CONTENT.1.NBT.B.2
Understand that the two digit number represent amounts of tens and ones. Understand the following as special cases:

CCSS.MATH.CONTENT.1.NBT.B.2.A
10 can be thought of as a bundle of ten ones – called a "ten".

CCSS.MATH.CONTENT.1.NBT.B.2.B
The numbers from 11 to 19 are composed of a ten and one, two, three, four, five, six, seven, eight, or nine ones.

CCSS.MATH.CONTENT.1.NBT.B.2.C
The numbers 10, 20, 30, 40, 50, 60, 70, 80, 90 refer to one, two, three, four, five, six, seven, eight, or nine tens (and 0 ones).

CCSS.MATH.CONTENT.1.NBT.B.3
Compare two two-digit numbers based on meanings of the tens and ones digits, recording the results of comparisons with the symbols >, =< and <.

©LUCKY Little Learners 2018

1ST GRADE

MATH Standards

GRADE ONE: NUMBERS & OPERATIONS IN BASE TEN

Standards in this domain:

CCSS.MATH.CONTENT.1.NBT.A.1	CCSS.MATH.CONTENT.1.NBT.B.2	CCSS.MATH.CONTENT.1.NBT.B.3
CCSS.MATH.CONTENT.1.NBT.C.4	CCSS.MATH.CONTENT.1.NBT.C.5	CCSS.MATH.CONTENT.1.NBT.C.6

Use place value understanding and properties of operations to add and subtract.

CCSS.MATH.CONTENT.1.NBT.C.4
Add within 100, including adding a two-digit number and a one-digit number, and adding a two-digit number and a multiple of 10, using concrete models or drawings and strategies based on place value, properties of operations, and/or the relationship between addition and subtraction; relate the strategy to a written method and explain the reasoning used. Understand that in adding two-digit numbers, one adds tens and tens, ones and ones; and sometimes it is necessary to compose a ten.

CCSS.MATH.CONTENT.1.NBT.C.5
Given a two-digit number, mentally find 10 or more or 10 less than the number, without having to count; explain the reasoning used.

CCSS.MATH.CONTENT.1.NBT.C.6
Subtract multiples of 10 in the range 10-90 from multiples of 10 in the range 10-90 (positive or zero differences), using concrete models or drawings and strategies based on place value, properties of operations, and/or the relationship between addition and subtraction; relate the strategy to a written method and explain the reasoning used.

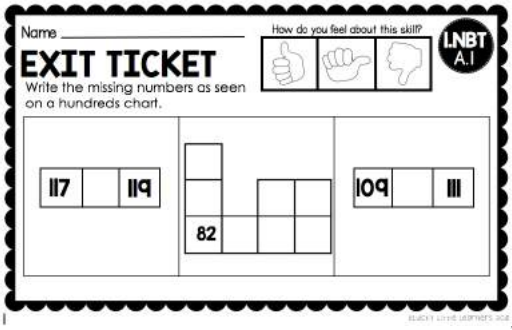
©LUCKY Little Learners 2018

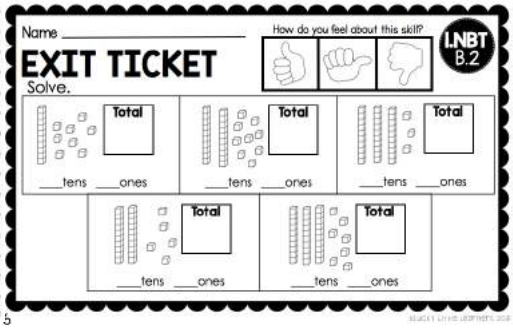
1ST GRADE

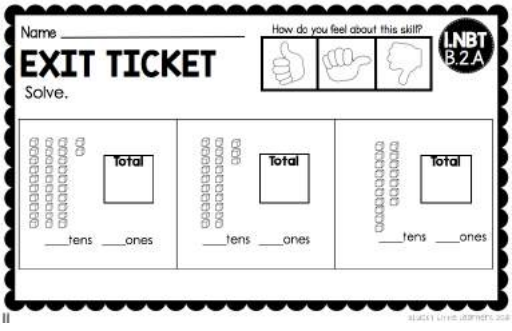
MATH

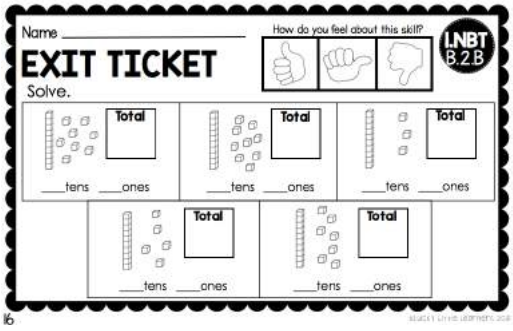
Exit Tickets

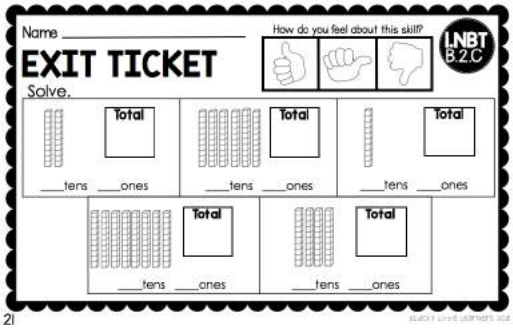
LET'S HAVE A LOOK AT A FEW...

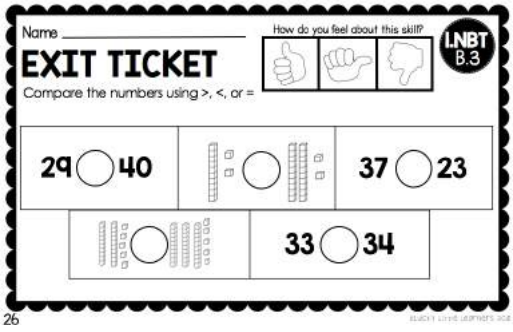


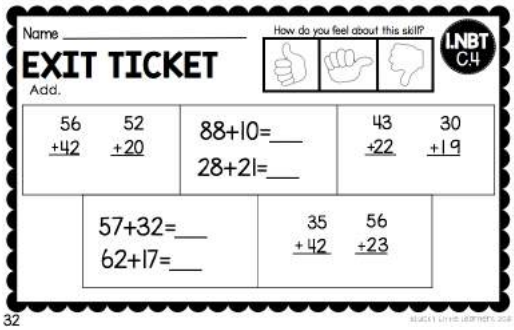


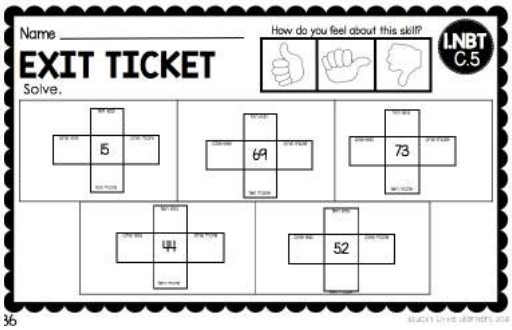


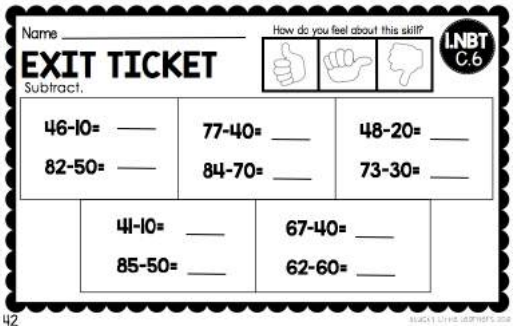












45 DIFFERENT EXIT TICKETS INCLUDED!